

The Beers Formula

The is a unique (and caustic) development formula to “print the highlights and develop the shadow areas”

Ansel Adams was a big believer of this method- I think Milton used this to better control the shadow areas without losing highlights on difficult negatives.

Here is a link (pdf file) to an extensive brochure on the use of the Beers' Formula: <http://www.photoformulary.com/uploads/02-0120.pdf>

Below are some details about Dr. Beers Developer from the book *Photographic Possibilities* by Robert Hirsch

Dr. Beers Variable-Contrast Developer

Dr. Roland Beers variable-contrast developer is a classic two-stock solution paper developer. Stock solution A contains Metol (a soft developer) and stock solution B contains hydroquinone (a contrast developer). Varying the proportions of the stock solutions A and B allows one to alter contrast by between 1/2 and 1½ grades, depending on the paper. The resulting prints typically have good blacks and neutral tones with excellent tonal separation. Stock solutions A and B are mixed at the time of use in varying proportions to yield a progressive range of contrasts, as listed in Table 7.1. Dr. Beers has a developing range of 1½–5 minutes at 68°F (20°C). The low-number solutions can be diluted even further with water for extremely soft effects.

Dr. Beers Variable-Contrast Formula

Dr. Beers stock solution A

Water (125°F/52°C)	24 oz (750 ml)
Metol	120 grains (8 g)
Sodium sulfite (desiccated)	350 grains (23 g)
Sodium carbonate (desiccated)*	300 grains (20 g)
Potassium bromide	16 grains (1.1 g)

Cold water to make 32 oz (1 liter)

Dr. Beers stock solution B

Water (125°F/52°C)	24 oz (750 ml)
Hydroquinone	120 grains (8 g)
Sodium sulfite (desiccated)	350 grains (23 g)
Sodium carbonate (desiccated)*	400 grains (27 g)
Potassium bromide	32 grains (2.2 g)

Cold water to make 32 oz (1 liter)

***The original Dr. Beers used potassium carbonate. Sodium carbonate may be substituted, as it is less expensive and more widely available, and should not produce any observable differences.**

Table 7.1 Dr. Beers Variable-Contrast Developer Dilutions

Contrast

Low

Normal

High

Sol. 1

Sol. 2

Sol. 3

Sol. 4

Sol. 5

Sol. 6

Sol. 7

Sol. 8

Parts of A

8

7

6

5

4

3

2

1

Parts of B

0

1

2

3

4

5

14

15

Parts of water

8

8

8

8

8

8

0

0

Sol. = solution.